

The **latex-lab-context** package

Providing context for template instances and code that needs to know where and when it is executed

L^AT_EX Project*

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Abstract

1 Introduction

In this module we implement the concept of “contexts” within the document and depending on the current context formatting behavior might change. The main application for this is in instances of templates (where things can be easily automated to react to context), but it is probably also applicable to other situations (but these might need more thought).

1.1 Definition of a “context”

The “context” is an attribute of every point of the formatted document, i.e., at each point during the formatting one can determine in which “context” the formatting happens and based on this adjust the formatting method.

The “context” is not an entirely flat structure: we distinguish between the “primary context” and the “secondary context” both of which can be changed individually based on a number of rules as discussed below.

Any context is denoted by a name (`[a-z]*` letters only). The empty name is allowed to ease specification of the common case (i.e., the default “primary context” is the main galley and by default no “secondary context” is specified).

1.2 The “primary context”

The “primary context” is described with a fixed (but extensible?) set of names:

- `<empty>` denotes that we are in “galley” context producing text for the page;
- `caption` denotes that we are typesetting the caption text of a `\caption` command — this is also used for captions outside of floats,
- `footnote` denotes that we are typesetting the footnote text;
- `float` denotes that we are typesetting a float;

*Initial implementation done by Frank Mittelbach

- `marginal` denotes that we are typesetting a marginal;
- `header` denotes that we are typesetting the running header;
- `footer` denotes that we are typesetting the running footer.

When the “primary context” is set it replaces the current “primary context” and resets the “secondary context” to `<empty>`. The setting is local, i.e., it obeys grouping.

It would be possible to be more granular, i.e., differentiate between types of float etc. But for now I suggest to start out with this small set.

We may want to require that a context name is declared before its first use, e.g., via `\DeclarePrimaryContext` (right now this is not necessary).

1.3 The “secondary context”

The “secondary context” concerns itself (for now) only with font size changes, because that is most commonly a cause for layout changes. It is described through a fixed (but extensible?) set of names:

- `<empty>` denotes that there is no special secondary context, i.e., that we are producing material in `\normalsize`;
- `tiny` denotes that we are typesetting in `\tiny` font size;
- and similarly for `scriptsize`, `footnotesize`, `small`, `large`, `Large`, `LARGE`, `huge`, and `Huge`.

The above list of secondary contexts are automatically set by the standard L^AT_EX font size commands (as part of `\@setfontsize`). Classes that use additional font size commands but do not use the L^AT_EX 2_ε command for this need to explicitly set the secondary context with `\SetSecondaryContext` if they want their size be recognized as a context.

2 Setting context

`\SetPrimaryContext` `\SetPrimaryContext {<new context>}`

The `<new context>` should be a name consisting only of lowercase letters a–z (and to make sense only a name that is actually used—typos will go undetected).

This declaration checks if there is a rule for the combination of the current context and the requested `<new context>` (see `\DeclarePrimaryContextRule`) and if so applies it to determine to which context the “primary context” should be set. If there is no such rule then `<new context>` will be used unconditionally.

As a second action the command executes `\SetSecondaryContext{}`, i.e., it clears the “secondary context”.

The effects are local, i.e., both context changes revert to the previous value at the end of the current group.

<code>\DeclarePrimaryContextRule</code>	<code>\DeclarePrimaryContextRule {<current>}{<new>}{<result>}</code>
---	--

This declaration defines the rule that when the current primary context is `<current>` and `<new>` is requested as the new context then instead `<result>` is made the new “primary context”.

If `*` is used in the first argument then this indicates any current context and thus `<new>` is always replaced by `<result>`. This can be more concisely written as

`\DeclarePrimaryContextRule* {<new>}{<result>}`

if preferred.

Declaring such rules is a global operation.

<code>\SetSecondaryContext</code>	<code>\SetSecondaryContext {<new context>}</code>
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The `<new context>` should be a name consisting only of lowercase letters a–z (and to make sense only a name that is actually used—typos will go undetected).

This declaration checks if there is a rule for the combination of the current secondary context and the requested `<new context>` (see `\DeclareSecondaryContextRule`) and if so applies it to determine to which context the “secondary context” should be set. If there is no such rule then `<new context>` will be used unconditionally.

The effect is local, i.e., the context change reverts to the previous value at the end of the current group.

<code>\DeclareSecondaryContextRule</code>	<code>\DeclareSecondaryContextRule {<current>}{<new>}{<result>}</code>
---	--

This declaration defines the rule that when the current secondary context is `<current>` and `<new>` is requested as the new context then instead `<result>` is made the new “secondary context”.

If `*` is used in the first argument then this indicates any current context and thus `<new>` is always replaced by `<result>`. This can be more concisely written as

`\DeclareSecondaryContextRule* {<new>}{<result>}`

if preferred.

Declaring such rules is a global operation.

3 Context usage in template instances

If a template instance is used via `\UseInstance{<type>}{<inst-name>}` then this normally results in calling up an instance of type `<type>` with the name `<inst-name>`.¹

However, when the “primary context” and/or the “secondary context” is non-empty then `\UseInstance` searches for an instance that is especially tailored to the current context. This works as follows:

- The string `<primary context>:<secondary context>` is appended to `<inst-name>` and if that instance exist it is used.²
- If not then `<inst-name>:<primary context>` is tried next.

¹Such instances are defined with `\DeclareInstance` or `\DeclareInstanceCopy`, see the documentation in `l1templates-doc.pdf`.

²Note that this means that if the `<primary context>` is empty we effectively append `::<secondary context>`.

- If that doesn't exist either then `<inst-name>` is used as usual.

This means it becomes trivial to alter the behavior of instances if they appear in a special typesetting context. For example, in $\text{\LaTeX} 2_{\epsilon}$ display blocks, e.g., lists, center, etc., all changed their vertical spacing setup if the surrounding text was in `\small` or in `\footnotesize` (but did nothing if you typeset in, say, `\Large` which had the strange effect that lists in `\Large` or `\huge` got whatever was set by a size command that changed list parameters).

With the new context model all you have to do is to provide additional instances, e.g., if `itemize-1` is the instance name for itemized lists on the first level then `itemize-1:footnote` would be the instance to be used if an itemize environment is used within a footnote.

In addition (or alternatively) you could setup `itemize-1::Large` which would be selected if the itemize is in the main galley (empty primary context) and the fontsize at the outside is `\Large`.

4 Notes

With special classes, e.g., `ltx-talk`, additional primaries could be added (and secondaries could be using the modes rather than or in addition to the fontsizes). Or the modes could be part of the primary names Could do with some experimentation what works best.

If the design of a class requires identical behavior in different contexts, e.g., the same behavior in `header` and `footer`, it is possible to simplify the setup by only specifying the design for the `header` context and then declaring:

```
\DeclarePrimaryContextRule{*}{footer}{header}
```

One can also add new primary or secondary contexts simply by making use of `\Set...Context` declarations with a new name and then use these named contexts when setting up special instance versions.

What is currently not so easy is to get rid of context names that have been set up, e.g., to use your own `wipple` and `wopple` as secondary contexts and make sure that fontsize commands to not overwrite the context. Right now that would require a lot of rules like

```
\DeclareSecondaryContextRule{wipple}{tiny}{wipple}
\DeclareSecondaryContextRule{wipple}{footnotesize}{wipple}
\DeclareSecondaryContextRule{wipple}{scriptsize}{wipple}
...
```

so perhaps this interface needs changes or some augmentation, if such thing turn out to be useful, e.g., supporting `\DeclareSecondaryContextRule{*}{tiny}{*}` to indicate this.

Another possibility is to support several independent dimensions as secondary contexts (then “fontsize” could be one and the “wipple-wopple” one the other. which of these are used when instances are selected could then (perhaps) be a function of the template type but for a heading type looking at front/main/back matter would be more appropriate.³

Bottom line, what is here is nothing more than a first prototype and likely to change to some extent.

³Then, of course, a primary context change would not reset any secondary context.

5 Currently mainly internal interfaces

<code>\l_context_primary_str</code>	This variable holds the current primary context name (or is empty if we are in the context of the main galley).
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<code>\l_context_secondary_str</code>	This variable holds the current secondary context name (or is empty if we are typesetting in <code>\normalsize</code>). It is by default automatically set by all fontsize commands in core L ^A T _E X. If additional secondary contexts are used then the variable may not be empty even if we are typesetting in <code>\normalsize</code>
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6 Debugging

<code>\DebugContextsOn</code> <code>\DebugContextsOff</code> <code>\context_debug_on:</code> <code>\context_debug_off:</code>	These commands enable/disable debugging messages for context related processing.
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<code>\DebugTemplatesOn</code> <code>\DebugTemplatesOff</code> <code>\template_debug_on:</code> <code>\template_debug_off:</code>	These commands enable/disable debugging messages for template related processing. (Belongs into <code>lttemplates.dtx</code> one day.)
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7 Changes to internals of L^AT_EX

<code>\@setfontsize</code>	This command has be augmented to execute <code>\SetSecondaryContext</code> with the name of the current fontsize command as the context argument.
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<code>\@float</code>	This command has been augmented to execute <code>\SetPrimaryContext{float}</code> . This results in the body of all real floats being typeset in the primary <code>float</code> context. Not covered are packages or methods that make floats not using <code>\@float</code> or making pseudo floats, e.g., something not floating but having a caption.
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8 Implementation

```

1 <*package>
2 <@@=tag>

3 \ProvidesExplPackage {latex-lab-testphase-context}
4                       {\ltlabcontextdate}
5                       {\ltlabcontextversion}
```

```

6   {Providing context for instance, etc.}

7   <*package>
8   <@@=context>

9   \RequirePackage{latex-lab-testphase-block}

```

8.0.1 Debugging

\g__context_debug_bool

```

10 \bool_new:N \g__context_debug_bool

```

```

    \__context_debug:n
    \__context_debug_typeout:n

```

```

11 \cs_new_eq:NN \__context_debug:n \use_none:n
12 \cs_new_eq:NN \__context_debug_typeout:n \use_none:n

```

(End of definition for __context_debug:n and __context_debug_typeout:n.)

\context_debug_on:

\context_debug_off:

```

\__context_debug_gset:13 \cs_new_protected:Npn \context_debug_on:

```

```

14 {
15     \bool_gset_true:N \g__context_debug_bool
16     \__context_debug_gset:
17 }

```

```

18 \cs_new_protected:Npn \context_debug_off:

```

```

19 {
20     \bool_gset_false:N \g__context_debug_bool
21     \__context_debug_gset:
22 }

```

```

23 \cs_new_protected:Npn \__context_debug_gset:

```

```

24 {
25     \cs_gset_protected:Npx \__context_debug:n ##1
26     { \bool_if:NT \g__context_debug_bool {##1} }
27     \cs_gset_protected:Npx \__context_debug_typeout:n ##1
28     { \bool_if:NT \g__context_debug_bool { \typeout{[Context]~ ==>~ ##1} } }
29 }

```

(End of definition for \context_debug_on: , \context_debug_off: , and __context_debug_gset:. These functions are documented on page 5.)

\DebugContextsOn

\DebugContextsOff

```

30 \cs_new_protected:Npn \DebugContextsOn { \context_debug_on: }

```

```

31 \cs_new_protected:Npn \DebugContextsOff { \context_debug_off: }

```

```

32 \DebugContextsOff

```

(End of definition for `\DebugContextsOn` and `\DebugContextsOff`. These functions are documented on page 5.)

`\l_context_primary_str` Variable to hold the name of the current primary context.

```
33 \str_new:N \l_context_primary_str
```

(End of definition for `\l_context_primary_str`. This function is documented on page 5.)

`\SetPrimaryContext` Change the context: if the target context is empty, just do it. Otherwise if we have a rule for the current context and new context use that; otherwise if there is a star rule apply that; otherwise set the new value as requested,

```
34 \cs_new_protected:Npn \SetPrimaryContext #1 {
35   \str_set:Nx \l_context_primary_str
36     { \tl_if_empty:NF { #1 }
37       { \cs_if_exist_use:cF
38         { g__context_primary_ \l_context_primary_str _ #1 _tl }
39         { \cs_if_exist_use:cF
40           { g__context_primary_ * _ #1 _tl }
41           { #1 }
42         }
43       }
44     }
45   \__context_debug_typeout:n{set~primary~ <-- \l_context_primary_str }
```

Also reset the secondary context.

```
46   \SetSecondaryContext {}
47 }
```

(End of definition for `\SetPrimaryContext`. This function is documented on page 2.)

`\DeclarePrimaryContextRule` Rules are simply stored in macro names:

```
48 \cs_new_protected:Npn \DeclarePrimaryContextRule #1#2#3 {
49   \tl_gclear_new:c { g__context_primary_ #1 _ #2 _tl }
50   \tl_gset:cn      { g__context_primary_ #1 _ #2 _tl } {#3}
51 }
```

(End of definition for `\DeclarePrimaryContextRule`. This function is documented on page 3.)

`\l_context_secondary_str` Variable to hold the name of the current secondary context. [TODO: perhaps to be replaced by a multi-dimensional solution]

```
52 \str_new:N \l_context_secondary_str
```

(End of definition for `\l_context_secondary_str`. This function is documented on page 5.)

`\SetSecondaryContext` Similar to `\SetPrimaryContext`.

```

53 \cs_new_protected:Npn \SetSecondaryContext #1 {
54   \str_set:Nx \l_context_secondary_str
55     { \tl_if_empty:NF { #1 }
56       { \cs_if_exist_use:cF
57         { g__context_secondary_ \l_context_secondary_str _ #1 _tl }
58         { \cs_if_exist_use:cF
59           { g__context_secondary_ * _ #1 _tl }
60           { #1 }
61         }
62       }
63     }
64   \__context_debug_typeout:n{set~ secondary~ <-- \l_context_secondary_str }
65 }

```

(End of definition for \SetSecondaryContext. This function is documented on page 3.)

\DeclareSecondaryContextRule

```

66 \cs_new_protected:Npn \DeclareSecondaryContextRule #1#2#3 {
67   \tl_gclear_new:c { g__context_secondary_ #1 _ #2 _tl }
68   \tl_gset:cn      { g__context_secondary_ #1 _ #2 _tl } {#3}
69 }

```

(End of definition for \DeclareSecondaryContextRule. This function is documented on page 3.)

8.1 Supporting font size changes as a secondary context

\@setfontsize We try to be careful when setting the name as we don't know if \string returns a backslash or not.

```

70 \def\@setfontsize#1#2#3{\@nomath#1%
71   \ifx\protect\@typeset@protect
72     \let\@currsize#1%
73     \begingroup
74       \escapechar\m@ne
75       \expandafter
76     \endgroup
77     \expandafter
78     \SetSecondaryContext
79     \expandafter {\string#1}%
80     \fi
81     \fontsize{#2}{#3}\selectfont
82 }

```

If we are typesetting in \normalsize we don't want that as the context, so here is a first application of a rule.

```

83 \DeclareSecondaryContextRule{*}{\normalsize}{}

```

(End of definition for \@setfontsize. This function is documented on page 5.)

8.2 Supporting primary context

8.2.1 Float context

\@float This should work with most float pages. There are of course some classes or packages that produce pseudo floats without calling **\@float**. These need to be handled separately by adding a **\SetPrimaryContext** in their code.

```
84 \AddToHook{cmd/@float/before}{\SetPrimaryContext{float}}
```

(End of definition for \@float. This function is documented on page 5.)

8.2.2 Caption context

[**TODO:** in latex-lab-float] **\@makecaption** is redefined there and the context should be set in that command (or its replacement one day).

[**TODO:** longtable and anything else that runs around producing **\captions**]

8.2.3 Footnote context

[**TODO:** in latex-lab-footnote]

8.2.4 Header context

[**TODO:**]

8.2.5 Footer context

[**TODO:**]

8.2.6 Marginal context

[**TODO:**]

8.3 Changes to ltemplates.dtx code

```
85 <@=template>
```

_template_use_instance_aux:nn This is the command that is used by **\UseInstance** to select and execute a requested instance. So we now have to have a little more logic here.

In the normal case (both primary and secondary context are empty) we now have 3 tests. We have up to 4 tests if only primary is non-empty and up to 5 tests if secondary is non-empty.

```
86 \cs_set_protected:Npn \_template\_use\_instance\_aux:nn #1#2 {
87   \_template\_debug:n { \str_if_empty:NF \l_context_primary_str
88     { \_template\_debug\_typeout:n {primary~ context~ is~
89       '\l_context_primary_str' } } }
90   \_template\_debug:n { \str_if_empty:NF \l_context_secondary_str
91     { \_template\_debug\_typeout:n {secondary~ context~ is~
92       '\l_context_secondary_str' } } }
93   \tl_if_empty:NTF \l__context_secondary_tl
94     {
95     \str_if_empty:NTF \l_context_primary_str
```

```

96     {
97         \_template_if_instance_exist:nnTF { #1 } { #2 }
98         { \_template_use_existing_instance:nn { #1 } { #2 } }
99         { \msg_error:nnnn { template } { unknown-instance } {#1} {#2} }
100     }
101     {
102         \_template_if_instance_exist:nnTF { #1 } { #2 : \l_context_primary_str }
103         { \_template_use_existing_instance:nn { #1 }
104           { #2 : \l_context_primary_str } }
105         {
106             \_template_if_instance_exist:nnTF { #1 } { #2 }
107             { \_template_use_existing_instance:nn { #1 } { #2 } }
108             { \msg_error:nnnn { template } { unknown-instance } {#1} {#2} }
109         }
110     }
111 }
112 {
113     \_template_if_instance_exist:nnTF { #1 }
114         { #2 : \l_context_primary_str
115           : \l_context_secondary_str }
116     { \_template_use_existing_instance:nn { #1 }
117       { #2 : \l_context_primary_str : \l_context_secondary_str } }
118     {
119         \str_if_empty:NTF \l_context_primary_str
120         {
121             \_template_if_instance_exist:nnTF { #1 } { #2 }
122             { \_template_use_existing_instance:nn { #1 } { #2 } }
123             { \msg_error:nnnn { template } { unknown-instance } {#1} {#2} }
124         }
125         {
126             \_template_if_instance_exist:nnTF { #1 }
127                 { #2 : \l_context_primary_str }
128             { \_template_use_existing_instance:nn { #1 }
129               { #2 : \l_context_primary_str } }
130             {
131                 \_template_if_instance_exist:nnTF { #1 } { #2 }
132                 { \_template_use_existing_instance:nn { #1 } { #2 } }
133                 { \msg_error:nnnn { template } { unknown-instance } {#1} {#2} }
134             }
135         }
136     }
137 }
138 }

```

(End of definition for _template_use_instance_aux:nn.)

_template_use_existing_instance:nn We combine all debugging info for an execution of the instance in one macro, to be used when we know for sure that this instance exists.

```

139 \cs_new_protected:Npn \_template_use_existing_instance:nn #1#2 {
140     \_template_debug_typeout:n{use~ '#1'~ instance:~ #2 \on@line }
141     \use:c { \c__template_instances_root_tl #1 / #2 }
142 }

```

(End of definition for _template_use_existing_instance:nn.)

8.3.1 Debugging of templates

```
\g__template_debug_bool
143 \bool_new:N \g__template_debug_bool

__template_debug:n
__template_debug_typeof:n
144 \cs_new_eq:NN \__template_debug:n \use_none:n
145 \cs_new_eq:NN \__template_debug_typeof:n \use_none:n

(End of definition for \__template_debug:n and \__template_debug_typeof:n.)

\template_debug_on:
\template_debug_off:
\__template_debug_gset 146 \cs_new_protected:Npn \template_debug_on:
147 {
148   \bool_gset_true:N \g__template_debug_bool
149   \__template_debug_gset:
150 }

151 \cs_new_protected:Npn \template_debug_off:
152 {
153   \bool_gset_false:N \g__template_debug_bool
154   \__template_debug_gset:
155 }

156 \cs_new_protected:Npn \__template_debug_gset:
157 {
158   \cs_gset_protected:Npx \__template_debug:n ##1
159   { \bool_if:NT \g__template_debug_bool {##1} }
160   \cs_gset_protected:Npx \__template_debug_typeof:n ##1
161   { \bool_if:NT \g__template_debug_bool { \typeout{[Template]~ ==>~ ##1} } }
162 }

(End of definition for \template_debug_on:, \template_debug_off:, and \__template_debug_gset:.
These functions are documented on page 5.)

\DebugTemplatesOn
\DebugTemplatesOff
163 \cs_new_protected:Npn \DebugTemplatesOn { \template_debug_on: }
164 \cs_new_protected:Npn \DebugTemplatesOff { \template_debug_off: }

165 \DebugTemplatesOn

(End of definition for \DebugTemplatesOn and \DebugTemplatesOff. These functions are documented
on page 5.)

166 \</package>
```

```

167 <*latex-lab>
168 \ProvidesFile{context-latex-lab-testphase.ltx}
169     [\ltmlabcontextdate\space v\ltmlabcontextversion\space
170     latex-lab wrapper context]
171
172 \RequirePackage{latex-lab-testphase-context}
173
174 </latex-lab>

```